

Reflection questions

How can I model the use of assistive technologies and accessibility tools in my teaching?

How will I reduce barriers to learning created by the sensory skills needed for a task (mouse control, steady hand, ability to distinguish similar colours or sounds, see small font)?

How can I build my knowledge of creating digital content that is accessible and user friendly?

How can I organise the physical environment to ensure all learners have access to what they need?

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