

## Introduce UDL to ākonga

Support ākonga to co-design teaching and learning approaches that are going to work for them.

Introduce them to UDL and review current needs and preferences.

Identify together potential barriers to learning and useful supports.

- 1 Play the [Understanding Universal Design for Learning video](#) or the [UDL and the NZC video](#) to introduce ākonga to UDL.
- 2 Discuss key themes and share why you are learning about and also introducing them to UDL.
- 3 Invite ākonga to complete the downloadable "[Supporting learning: What's in the way & what would help?](#)" activity or create a similar activity for your own context.
- 4 Review completed templates (here is an example) and note common barriers and requests for support.
- 5 If possible, discuss as a department or learning area and take a coordinated approach.
- 6 Discuss with ākonga possible actions you will take to meet their learning needs and preferences and get their feedback.
- 7 Trial changes in practice, review with ākonga and continue to explore UDL together.

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