

Design the day and week for success

Careful programme design can help students to be successful. Each student will have different needs so collaborate with the ākonga, whānau and the school team.

For example:

- Offer students choices so they can manage themselves. For example, the order of tasks, timelines and types of activity.
- Reduce daily choices and decisions by creating a predictable timetable.
- Limit whole class instruction and passive listening time. Supplement face-to-face teaching with rewindable resources such as visuals, examples, videos and screen casts.
- Offer regular quiet or low sensory times during the day. For example, use of breakout spaces, storytime, a walk outside or quiet play periods.
- Offer regular movement breaks.
- Limit time spent with larger or noisy groups.
- Design transition signals. For example timers, music, traffic light systems.

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