

# Design the day to meet the student's unique needs

Careful programme design can help students to be successful, regardless of whether they are in a single classroom, an open plan space or other environment.

Each student will have different needs so collaborate with the ākonga, whānau and the school team.

- Reduce daily choices and decisions by creating a predictable personalised timetable.
- Design a timetable to suit the learner, with regular quiet or low sensory times during the day. For example, use breakout spaces, a walk outside or additional quiet play period.
- Limit the number of different people the student needs to interact with and the time they spend with larger or noisy groups of students.
- Use [Universal Design for Learning \(UDL\)](#) principles to provide flexible learning options to suit your students.
- Design transition signals and consider personalised systems. For example, timers, music, traffic light systems.

See our [Planning innovative learning environments \(ILEs\)](#) guide for more information.

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